

Ensenada Baja California



Cancun Quintana Roo





Valladolid Yucatan

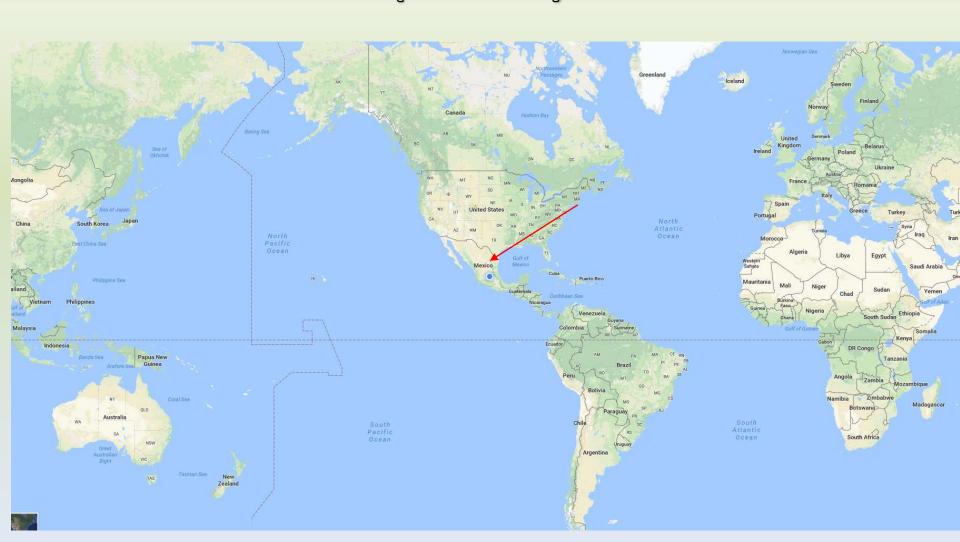
Possible locations

- Ensenada BC, accesible from Tijuana and San Diego, CA USA
- Cancun, Cancun Airport
- Valladolid, accesible from Cancun Airport

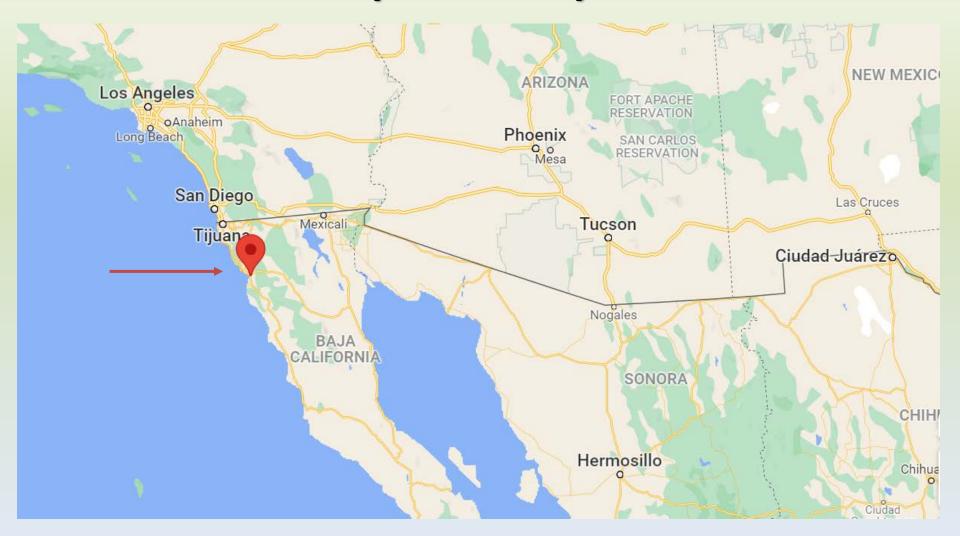
When?

March-April 15 th 2022
 Not from April 15-24 (Hollidays-Easter)

ECM-136 (México)



ECM-136 (Ensenada)





Venue Coral & Marina

It's a five-star amenities amidst tranquil oceanfront surroundings, located at Ensenada BC





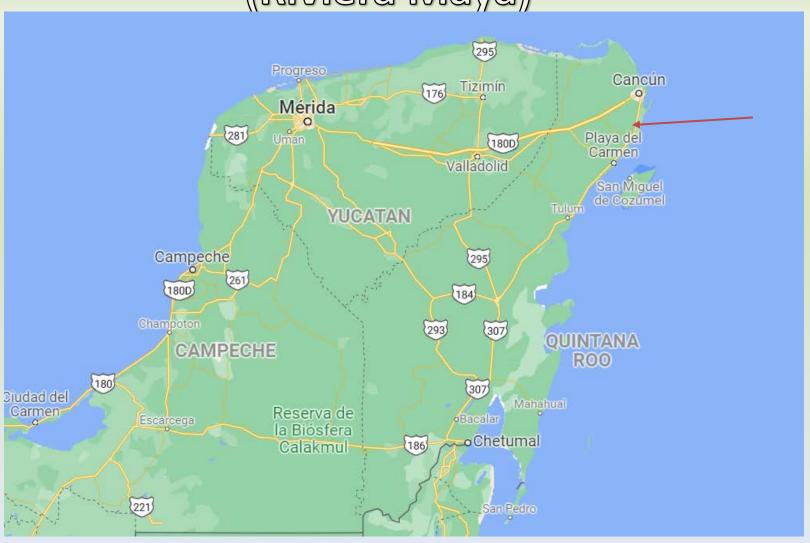
ECM-136 Social Event



Private Dinner at Bistro &

Tour to a ?.

ECM-136 (Riviera Maya)





Venue: Barceló Maya

The Barceló Maya Beach resort is located along one of the most beautiful beaches in the Mexican Caribbean which extends 1.25 miles through the heart of the Riviera Maya.



ECM-136 Social Event

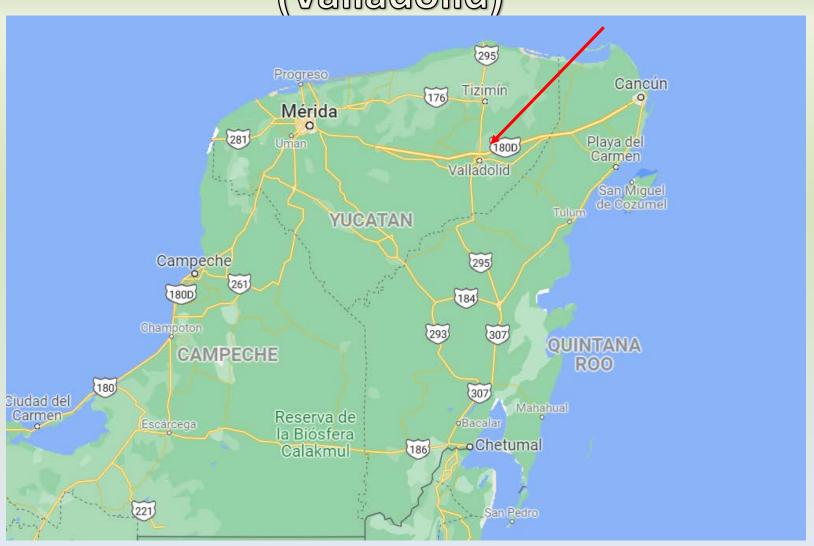




Tour to Tulum?

Private Dinner

ECM-136 (Valladolid)



Venue Meson del Marques

It's located at the heart of a small town and close from many attractions like the Chichen Itza, Ek Balaam.





ECM-136 Social Event



Tour to a Cenote, Chichen Itza?.

Private Dinner at Bistro &

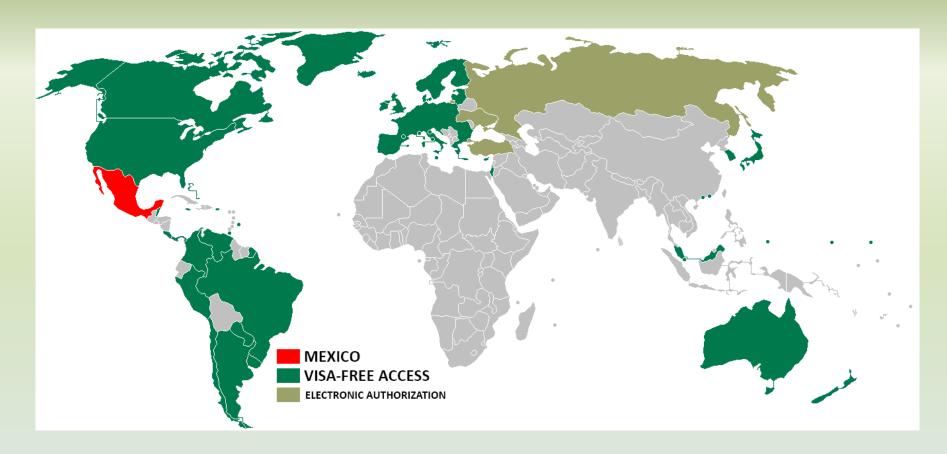
Travel Information

 Cancun Airport International is easy accessible from almost every major city in the world.



- Prices ~ 1000 € round trip from Major
 European Cities (London, Paris, Rome, Fracfurt)
 - ~ 1200 € From Asian cities (Tokyo, Seul)
 - ~ 400 USD From US cities
- Transport from the Airport to the Hotel single trip Hotel 20 €, about 30 minutes.

Visa requierements



Rivera Maya Overview

The Rivera Maya combines a beach destination with the enchantment of ancient Mayan ruins. Average temperature is 30 °C



Registration Fees ECM-136

Regular Registration Fee: 600 €

We have not yet a response from Valladolid regarding prices but it is expected to be cheaper.

This fee includes:

- Hotel 5 stars all-inclusive for 3 nights (Sept 17-19, 2022)
- Coffee breaks during ECM 136
- Tour to a Mayan Archeological site.
- Private Dinner

Extra night: 150€ for single or xx€ for two persons